

Woods III

EXAM INFORMATION	DESCRIPTION	
Exam Number 524 Items 36 Points	The third in a sequence of courses that prepares individuals to apply technical knowledge and skills to lay-out, shape, assemble, and finish projects. Value is placed on developing craftsmanship, a production sense, and in design principles. This course emphasizes the development of widely understood and accepted design principles.	
38	EXAM BLUEPRINT	
Prerequisites Woods I		
Woods II	STANDARD PERCEN	ITAGE OF EXAM
Recommended Course Length ONE SEMESTER National Career Cluster ARCHITECTURE & CONSTRUCTION MANUFACTURING Performance Standards INCLUDED (OPTIONAL) Certificate Available	 1- Safety 2- Design Principles 3- Wood Products 4- Develop a Project 5- Automated Manufacturing Processes 6- Professional Development 	8% 13% 39% 13% 13%
YES		



STANDARD 1

Students will follow safety practices

- Objective 1 Identify potential safety hazards and follow general laboratory safety practices.
 - 1. Assess workplace conditions regarding safety and health.
 - 2. Identify potential safety issues and align with relevant safety standards to ensure a safe workplace/jobsite.
 - 3. Locate and understand the use of shop safety equipment.
 - 4. Select appropriate personal protective equipment.
- Objective 2 Use safe work practices
 - 1. Use personal protective equipment according to manufacturer rules and regulations.
 - 2. Follow correct procedures when using any hand or power tools.
- Objective 3 Complete a basic safety test without errors (100%) before using any tools or shop equipment.

Standard 1 Performance Evaluation included below (Optional)

STANDARD 2

Students will develop foundational skills in design principles

- Objective 1 Create projects using a working drawing and utilizing a list of materials while demonstrating the safe use of woodworking hand tools and equipment.
- Objective 2 Consider form, function, and joinery.
- Objective 3 Follow established principles of good design.

For example:

- 1. Balance/Symmetry
- 2. Contrast
- 3. Harmony/Unity
- 4. Hierarchy/Emphasis
- 5. Pattern/Repetition
- 6. Proportion/Scale
- 7. Space
- Objective 4 Explore and compare the elements of established design styles.

For example:



- 1. Art Deco
- 2. Federal Period
- 3. Mission
- 4. Queen Anne
- 5. Scandinavian

Standard 2 Performance Evaluation included below (Optional)

STANDARD 3

Understand wood products, characteristics, and procedures

- Objective 1 Calculate board footage.
 - 1. (Nominal thickness in inches * nominal width in inches * actual length in inches)/144

OR

- 2. (Nominal thickness in inches * nominal width in inches * actual length in feet)/12
- Objective 2 Describe and identify natural defects.
 - 1. Warp (cut, twist, bow, crook)
 - 2. Cracks
 - 3. Bark inclusions
 - 4. Knots
- Objective 3 Identify common grades of lumber and sheet goods.

For example:

- 1. Hardwoods
 - 1. FAS firsts & seconds
 - 2. F1F FAS one face
 - 3. SEL select
 - 4. 1C number 1 common
- 2. Sheet stock
 - 1. A
 - 2. B
 - 3. C
 - 4. D
- Objective 4 Understand the methods of the seasoning and drying lumber
 - 1. Standard moisture content levels for kiln and air-dried lumber
 - 2. The effects of moisture on materials (expansion and contraction)
- Objective 5 Demonstrate the use of basic joinery techniques

For example:

1. Spline



- 2. Mortise & Tenon
- 3. Lap
- 4. Blind dado

Objective 6

Demonstrate sanding and finishing techniques

- 1. Understand and properly apply the basic rules of sanding
- 2. Select and correctly use each specified grit size
- 3. Properly prepare a surface for finishing
- 4. Properly apply stain, penetrating oil, and/or a clear finish
- 5. Properly apply a clear coat

Standard 3 Performance Evaluation included below (Optional)

STANDARD 4

Students will follow a discipline design process to develop a project

Objective 1 Understand the design, planning, and estimation process.

- 1. Identify standard furniture dimensions relating to tables, seating, and shelving.
- 2. Draw/sketch the necessary views of a selected project.
- 3. Create a material list for the selected project and determine the project cost.

Objective 2

- Create a mock-up of the project.
 - 1. Simplify the design where possible.
 - 2. Create a step-by-step plan for creating each element of the design product.

Objective 3

Complete a finished product that showcases the woodworking and design skills developed by the student.

Standard 4 Performance Evaluation included below (Optional)

STANDARD 5

Students will be able to perform automated manufacturing processes using CNC equipment to produce an assembly

Objective 1

Know and understand basic terms related to CNC machines.

For example:

- 1. Datum, Absolute Coordinates, and Relative Coordinates
- 2. Depth of Cut (DoC), Speed, and Feed



3. Tool Path, Cutter Radius, Conventional Milling, and Climb Milling

Objective 2 Configure a CNC machine and program it to cut out or shape the components of an assembly.

STANDARD 6

Students will investigate future training opportunities and careers in woodworking

Objective 1 Investigate different types of occupational training.

For example:

- 1. Trade school
- 2. Community College
- 3. University

Objective 2 Recognize the importance of both "hard" and "soft" skills in the workplace.



Woods III

Performance assessments may be completed and evaluated at any time during the course. The following performance skills are to be used in connection with the associated standards and exam. To pass the performance standard the student must attain a performance standard average of 8 or higher on the rating scale. Students may be encouraged to repeat the objectives until they average 8 or higher.

Student's Name:	
Class:	
PERFORMANCE STANDARDS RATING SCALE	
0 LIMITED SKILLS 2 — 4 MODERATE SKILLS 6 — 8	HIGH SKILLS 10
STANDARD 2 – Design Principles Complete a finished product that showcases the woodworking and	Score: design skills
developed by the student STANDARD 4 – Develop a Project Assemble a portfolio of design concepts supporting the design development.	Score: opment of the main
 STANDARD 6 - Professional Development Demonstrate practice of the Technology & Engineering Professional 	Score:
STANDARD 6 - Professional Development ☐ Participate in a significant activity that provides each student with an opportunity to render service to others, employ leadership skills, or demonstrate skills they have learned through this course, preferably through participation in a Career & Technical Student Organization (CTSO) such as SkillsUSA.	Score:
PERFORMANCE STANDARD AVERAGE SCORE:	
Evaluator Name:	
Evaluator Title:	



Evaluator Signature:	
Date:	